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SOFTWARE DEVELOPMENT CLASS

ASSIGNMENT4

1. Float can handle up to 4Bytes while Double can handle up to 8Bytes

Float has a range of -32,768 to 32,768 while Double has a range of -65,536 to 65,536

1. Decimal should be used for most as accurate results as financial transaction require a high degree of accuracy
2. 100
3. Run on VS (ROVS)
4. -5 = Float

-5.01 = Float

34.567839023 = Float

12.345 = Float

8923.1234857 = Float

3456.091124875956542151256683467 = Float

All Variables fall in the range of -3.4 x 1038 to 3.4 x 1038

1. ROVS
2. ROVS
3. ROVS





10. Parameters refer to names and argument refer to the value attached to those names
11. Primitive data structure can only hold data of one type e.g integer, decimal etc. While non-primitive data structures can hold data of more than one type e.g string array etc.
12. Keywords are reserved predefined words that have a specific meaning to the compiler, e.g abstract, as, base, bool, break, byte, case, catch, char, checked, class, const, continue, decimal, default, delegate, do, double, else,
13. A data type is an attribute of data which tells the compiler how the programmer wants to use or interprete the data